

Amendments to the Specification:

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Please replace the paragraph beginning at the top of page 10 with the following paragraph:

In the Preferred Embodiment of the method, the project specification **PS1** for Client **C1** is automatically generated from calloffs on a CAD drawing. **FIG. 1A** shows a section of a construction drawing **A** containing several typical calloffs **10** for building and site elements required in a construction project. In this embodiment, the drawing **A** is a CAD drawing from Client **C1** that is loaded into a CAD interface means, such as a conventional CAD viewer, such as AUTODESK VOLOVIEW and scanned for calloffs and other elements on the CAD drawing that can include text, keynotes, embedded objects, and symbols. The CAD viewer interfaces with a calloff link that is based on an algorithm which takes the real world X/Y coordinates from the CAD system and converts them to the pixel coordinate system of a computer monitor. As the viewer pans across or zooms in on portions of the CAD drawing, the calloffs and other elements on the portion of the drawing that appears in the viewer are presented in a pop-up dialog box Calloff List **CL**, shown in **FIG. 1B**. The calloff link knows the location of the viewer on the drawing and can match the location of the particular calloffs shown on the screen with the CAD X/Y coordinates of the drawing.

Please replace the paragraph beginning at line 14 on page 10 with the following paragraph.

The example of the calloff **10A**, *brick pavers on sand*, shown in **FIG. 1A**, will be used to illustrate the method. As can be seen in **FIG. 2**, the calloff *brick pavers on sand* **10A** does not appear in precisely that form in Section 02780 B Unit Pavers, which includes such pavers as *brick pavers*, *concrete pavers*, *asphalt pavers*, and *stone pavers*. The Calloff List **CL** in **FIG. 1B** shows the calloffs that appear on the screen when the viewer displays the section of the drawing **A** shown in **FIG. 1A**. Data from

calloffs that have been previously scanned and incorporated into the **SQL-DB** are shown in **FIG. 3**. For example, *aluminum windows* with a TAG-ID of 805 is shown in a Dictionary **T5**, and *100 Commercial Street* is shown in an Ignore Bin **T6**, with project name *All*, indicating that this particular calloff is to be ignored on all projects when generating specifications. **FIG. 3** also shows a Drawings Mappings Table ~~**T7**~~ **T4** which lists, among other information, the calloffs in the drawing, the X/Y coordinates of the calloff, a Flag **F**, and a Project Name. When a calloff appears in the Calloff List **CL**, the drawing mappings function of the **SQL-DB** checks in the Dictionary **T5** to see if the calloff is already there and, if it is, inserts a value for the Flag **F** that identifies the calloff as a scanned tag. If the calloff is not found in the Dictionary **T5**, the mappings function checks an Ignore Bin **T6** to see if the calloff is listed as a user tag to be ignored and, if it is, inserts a value for the Flag **F** in the Drawing Mappings Table ~~**T7**~~ **T4** that identifies the calloff as an ignore tag. If the calloff is not found in either of these tables, the drawing mappings function inserts a value for the Flag **F** that indicates that the calloff is an unscanned tag. Looking now at the Calloff List **CL** shown in **FIG. 1B**, the calloff for *aluminum windows* is identified as a known or scanned tag with a **SCANNED** icon, and *100 Commercial Street* is identified as an ignore tag with an **IGNORE** icon. The rest of the calloffs, including *brick paver on sand* are marked as unknown or unscanned tags with an **UNSCANNED** icon. The icons serve as visual cues as to the status of the respective calloffs and can be color-coded to effectively signal a scanned, unscanned, or ignore status.